

# RÉSUMÉ

## Education

*The School of Visual Arts, New York, NY* 2007  
BFA, Computer Art Major

## Course Work

- Thesis Advisor- studied with Brendan Gallagher
- Advanced Modeling and Rigging- studied with Danny Williams
- Advanced Photoshop- studied with Katrin Eismann
- Doll Making Workshops with Wendy Froud

## Work Experience

*Doll Maker & Book Designer, [www.AntoniasTreehouse.etsy.com](http://www.AntoniasTreehouse.etsy.com)* 09/09- Current

- Sculpting one of a kind dolls with polymer clay
- Creating one of a kind, stab- bound sketchbooks using handmade decorative papers, beads, ribbons, buttons, etc.

*Head of Fine Arts Department, A.I. Friedman New York, NY* 07/09-Current

- Ordering merchandise
- Organizing displays and stock
- Answering phones
- Assisting Customers troubleshoot projects and providing additional customer service

*Web Designer, BarbaraRosenblat.com* 03/08- Current

- Designed and assessed needs for launch of 22 page website
- Webmaster, trouble shoot issues

*3D Modeler, Walsh Family Media Brooklyn, NY* 5/08 – 9/08

- Modeled characters, props, & UV mapper for "The Cool Beans: We Need a Hit!"
- Modeled environments, props, and UV mapper for "Club Kid'Doo" short & games
- Assisted designers with character, environment, and prop design
- Created and organized pipeline for current and future projects

*Project Coordinator, Worlds Away Productions* 12/07 to 2/08

- Assisted company President, handled client correspondence, office management
- Assembled demo- reels for clients
- Assisted in production design
- Modeled environments & props for short "Human Resources"
- Rotoscoped for commercial "Whack- A- Charge"

*3D Modeler Intern, So! Animation* 10/07

- Assisted head designer & creative leads in development of characters for "Didi Lightful"
- Designed, modeled, UV mapped, & textured animal characters

## Additional Work Experience

*Licensing and Merchandise Intern, New Line Cinema* 9/06 -12/06

- Organized & maintained the art/media sample pool/supply
- Copied CDs and DVDs
- Handles client requests and fulfillment

**Computer Skills:** PC/ Mac, Autodesk Maya, Adobe Photoshop, Adobe Premiere Pro, Adobe After Effects, Adobe Dreamweaver, Final Cut, Pixologic ZBrush, Microsoft Word, Microsoft Excel